

CS 430/530

Formal Semantics

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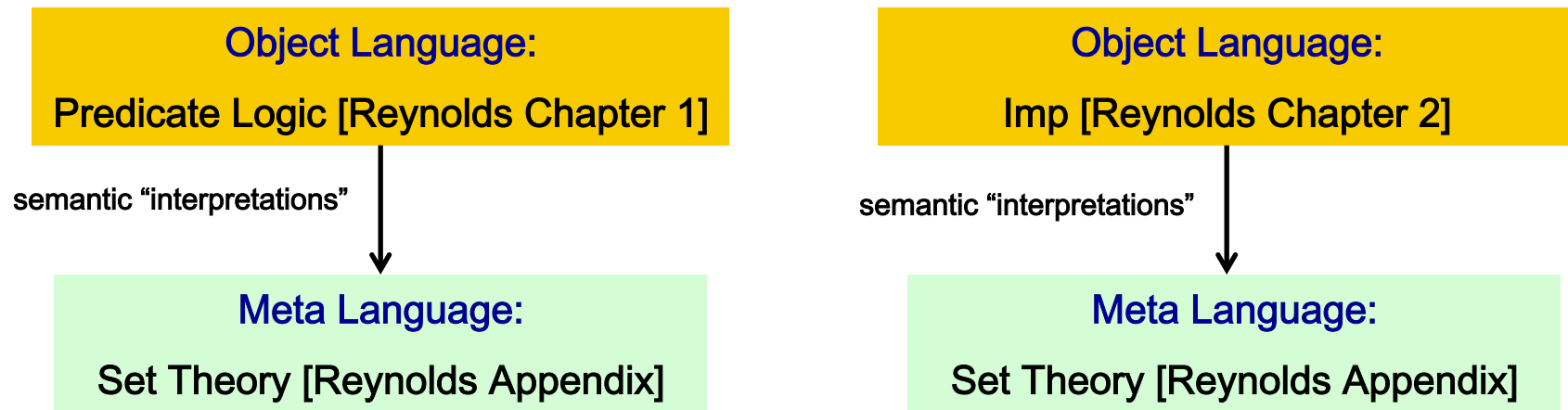
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Inductive Definitions; Coq Basics
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Language vs. Logic

- A language has “syntax” and “semantics”
- A “logic” is also a language
 - There is a lot more about this ... “Curry-Howard correspondence”
- A **programming language** has
 - “computation” terms and values
 - often with “executable” semantics
- A **logic** has
 - “computation” terms and values (with slow “executable” semantics)
 - predicates and assertions (about computation terms & values)
 - inference rules & proofs on why an assertion is true

The Big Picture



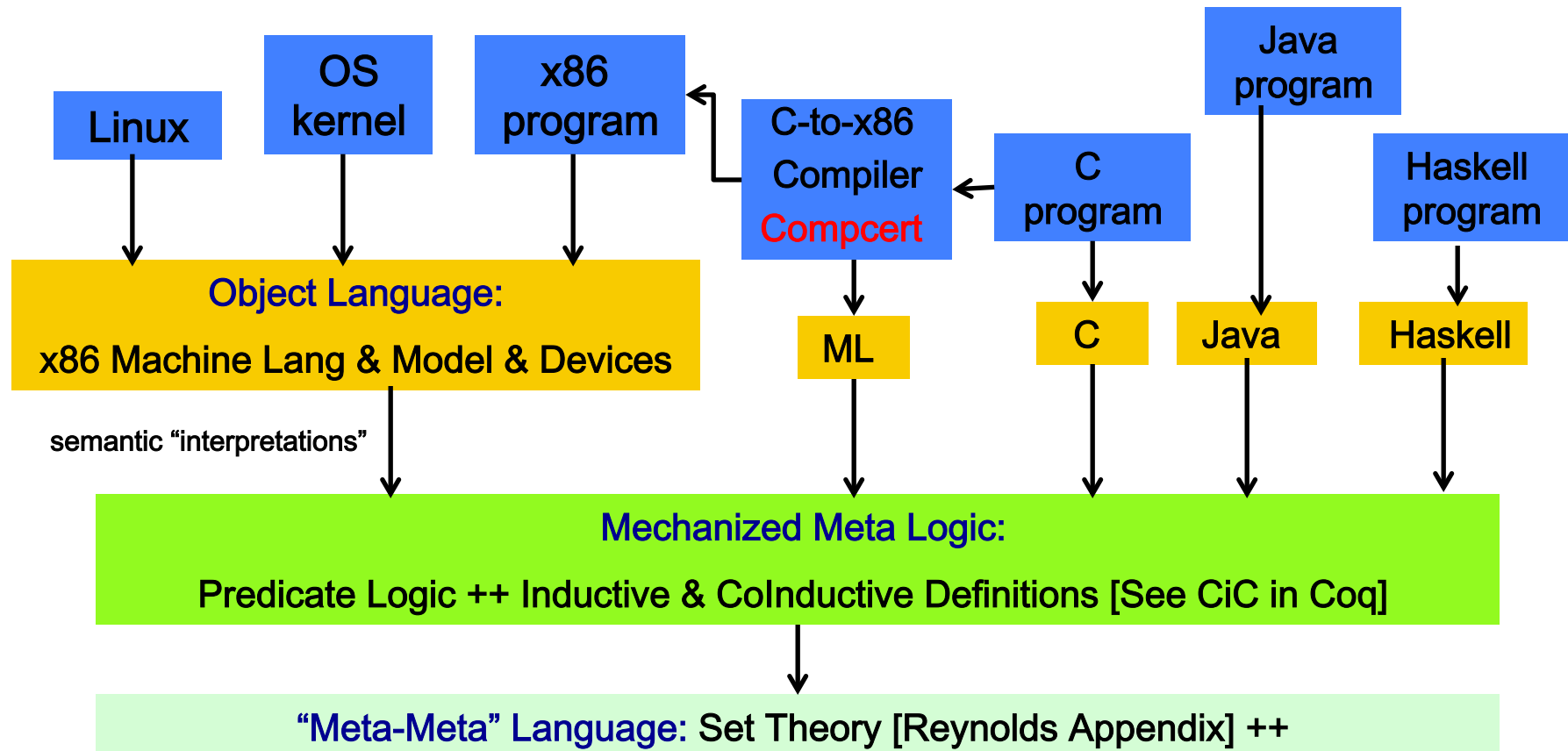
*Formal semantics is always about studying the
meanings of an **object language** in a **meta language**!*

Like a compiler or an interpreter.

The Big Picture (cont'd)

Developing the world's most general programming language is hard!

*Developing a rich **mechanized meta logic** to bootstrap the “world” is more feasible*



What makes a good “Meta Logic”?

A good **meta-logic** should be simple & expressive. It has:

- “computation” terms and values (with slow “executable” semantics)
- predicates and assertions (about computation terms & values)
- inference rules & proofs on why an assertion is true

plus a way to introduce user-defined “terms” and “predicates”

- **inductive data types** & recursive functions
- **inductive predicates** & inductive proofs

plus a way to reason about blackbox or infinite objects

- **coinductive data types** (e.g., **objects**), **predicates**, and proofs

Inductive Data Types

1.2 Abstract Syntax Trees

An *abstract syntax tree*, or *ast* for short, is an ordered tree whose leaves are *variables*, and whose interior nodes are *operators* whose *arguments* are its *children*. Abstract syntax trees are classified into a variety of *sorts* corresponding to different forms of syntax. A *variable* is an *unknown*, or *indeterminate*, standing for an unspecified, or generic, piece of syntax of a specified sort. Ast's may be combined by an *operator*, which has both a *sort* and an *arity*, a finite sequence of sorts specifying the number and sorts of its arguments. An operator of sort s and arity s_1, \dots, s_n combines $n \geq 0$ ast's of sort s_1, \dots, s_n , respectively, into a compound ast of sort s . As a matter of terminology, a *nullary* operator is one that takes no arguments, a *unary* operator takes one, a *binary* operator two, and so forth.

AST Examples

For example, consider a simple language of expressions built from numbers, addition, and multiplication. The abstract syntax of such a language would consist of a single sort, `Expr`, and three operators that generate the forms of expression: `num[n]` is a nullary operator of sort `Expr` whenever $n \in \mathbb{N}$; `plus` and `times` are binary operators of sort `Expr` whose arguments are both of sort `Expr`. The expression `2 + (3 × x)`, which involves a variable, x , would be represented by the ast

```
plus(num[2];times(num[3];x))
```

of sort `Expr`, under the assumption that x is also of this sort.¹

Formal Definition of AST

Let \mathcal{S} be a finite set of sorts. Let $\{O_s\}_{s \in \mathcal{S}}$ be an \mathcal{S} -indexed family of operators, o , of sort s with arity $\text{ar}(o) = (s_1, \dots, s_n)$. Let $\{\mathcal{X}_s\}_{s \in \mathcal{S}}$ be an \mathcal{S} -indexed family of variables, x , of sort s . The family $\mathcal{A}[\mathcal{X}] = \{\mathcal{A}[\mathcal{X}]_s\}_{s \in \mathcal{S}}$ of ast's of sort s is defined as follows:

1. A variable of sort s is an ast of sort s : if $x \in \mathcal{X}_s$, then $x \in \mathcal{A}[\mathcal{X}]_s$.
2. Operators combine ast's: if o is an operator of sort s such that $\text{ar}(o) = (s_1, \dots, s_n)$, and if $a_1 \in \mathcal{A}[\mathcal{X}]_{s_1}, \dots, a_n \in \mathcal{A}[\mathcal{X}]_{s_n}$, then $o(a_1; \dots; a_n) \in \mathcal{A}[\mathcal{X}]_s$.

It follows from this definition that the principle of *structural induction* may be used to prove that some property, \mathcal{P} , holds of every ast. To show $\mathcal{P}(a)$ holds for every $a \in \mathcal{A}[\mathcal{X}]$, it is enough to show:

1. If $x \in \mathcal{X}_s$, then $\mathcal{P}_s(x)$.
2. If $o \in \mathcal{O}_s$ and $\text{ar}(o) = (s_1, \dots, s_n)$, then if $a_1 \in \mathcal{P}_{s_1}$ and ... and $a_n \in \mathcal{P}_{s_n}$, then $o(a_1; \dots; a_n) \in \mathcal{P}_s$.