Typed Cross-Module Compilation*

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Abstract

Higher-order modules are very effective in structuring large programs and defining generic, reusable software components. Unfortunately, many compilation techniques for the core languages do not work across the module boundaries. As a result, few optimizing compilers support these module facilities well.

This paper exploits the semantic property of ML-style modules to support efficient cross-module compilation. More specifically, we present a type-directed translation of the MacQueen-Tofte higher-order modules into a predicative variant of the polymorphic λ-calculus $\lambda^\omega$. Because modules can be compiled in the same way as ordinary polymorphic functions, standard type-based optimizations such as representation analysis immediately carry over to the module languages.

We further show that the full-transparency property of the MacQueen-Tofte system yields a near optimal cross-module compilation framework. By propagating various static information through the module boundaries, many static program analyses for the core languages can be extended to work across higher-order modules.

1 Introduction

Modular programming has proven to be extremely valuable in the development and maintenance of large software systems [3, 31, 9]. Many modern programming languages such as Modula-3 [31] and Standard ML [26, 27] provide support for both core-level and module-level programming. The core

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language, in general, deals with the detailed implementation of algorithms in terms of data structures and control constructs. The module language, on the other hand, provides glue to organize large programs and to build generic and reusable components. A *mature and scalable* compiler must support both styles of programming well, generating decent code even for heavily modularized programs.

ML-style higher-order modules [25, 11, 20] are widely recognized as one of the most powerful module constructs in existence today. Recent work on the type-theoretic foundations of ML modules [11, 19, 27] has cleaned up many rough spots in the original design [26]. Still, the semantics for higher-order modules involves the use of dependent types [24, 12] or translucent signatures [11, 19]. MacQueen and Tofte [25] have shown that even a small restriction on signature matching [19, 11] can significantly compromise the overall expressiveness (i.e., full transparency) of the underlying module language. It is fair to say that the type systems for higher-order modules is much more elaborate than (or at least very different from) those for the core-ML-like languages [8].

This semantic difference between the core and module languages poses great challenges to compiler writers. Although the module code itself seldom needs to be compiled efficiently, optimizations used for the core language must be compatible with the module constructs in order to have a coherent compiler. Unfortunately, many compilation techniques do not work on programs that use higher-order modules. In fact, most recent work on compiling functional languages have ignored issues on the necessary module support. Take the area of *type-directed compilation* as an example: recent work includes representation analysis [18, 33], type specialization [6], intensional type analysis [14], typed closure conversion [28], tagless garbage collection [40], to name just a few. All of these are performed on the variants of core ML [8] or the polymorphic λ-calculus $\lambda^\omega$ [10, 32]. While they have all demonstrated that types can be used to make programs run faster and consume less space, it is not obvious how any of these would work in the presence of higher-order modules (which make use of dependent types).

Consider the module code in Figure 1, written in the SML syntax. Here, structure $S_A$, $S_B$, and $S_C$ are simple modules; signature $ASIG$ and $BSIG$ express the interface of structures; functor $F$ (inside $SB$) and $APP$, also known as parameterized modules, are just functions from structures to structures. Functors specifications such as $F$ inside $BSIG$ use functor signatures to express the interface of functors.

Structure $SB$ and functor $APP$ are examples of the so-called “higher-order” modules: structures ($SB$) can contain other functors as their components, and functors ($APP$) can take arbitrary structures as their arguments. Functors can only be applied to structures with compatible signatures, as in $APP(SB)$; the structure has an interface like that of the original functor body, but with proper instantiations.

It is easy to see why higher-order modules would break the type-based optimizations mentioned above. In the $F_{\omega}$ calculus, polymorphic functions such as the identity function $\lambda : \Omega \alpha x : t . x$ always cleanly separate the type abstraction ($\Lambda$) from the value abstraction ($\lambda$). Therefore, polymorphic functions in $F_{\omega}$ or core ML can be specialized to particular type arguments at compile time. Furthermore, both representation analysis [18, 33] and intensional type analysis [14] can be performed, inserting coercions or runtime type parameters at every type-application site. Higher-order modules, on the other hand, express both the type and value abstractions through a single construct (i.e., functor). A functor such as $APP$ and $SB . F$ takes mixed sets of types and values as its argument, and return another such set as its result. Functor applications such as $APP(SB)$ cannot be type-specialized, because we do not know how to identify the exact type parameters in functors such as $APP$. Representation analysis and intensional type analysis are also hard to perform because of the pervasive use of dependent types.

Higher-order modules also make it very difficult to carry out static program analysis across the module boundaries. Because the module signature does not propagate any static information other than types, many existing techniques, such as constant propagation, function inlining [2], partial evaluation [17], and constraint-based analysis [1], lose all their information at the functors-application boundaries. In the previous example, if we textually inline all functor applications in the source, we can deduce that the $f$ component in structure $SC$ is equivalent to the following:

$$\text{fun } f (x : \text{int}) = 3$$

However, because inlining large functors can lead to code explosion, and moreover, modules often must be compiled separately, it is impractical to eliminate all functors by inlining. The challenge then is to deduce these properties statically while still supporting separate compilation.

This paper exploits the semantic property [13] of ML-style modules to support efficient cross-module compilation.

More specifically, we present a type-directed translation of the MacQueen-Tofte higher-order modules [25] into a predicative variant of the $F_{\omega}$ calculus. Because modules can be compiled in the same way as ordinary polymorphic functions, all the type-based optimizations mentioned above immediately carry over to the module languages. The basic idea of our algorithm is similar to phase-splitting [13]: we notice that every ML module can be split into a type part and a value part; the type (value) part of a structure includes all of its type (value) components plus the type (value) parts of its structure and functor components; the type part of a functor is a higher-order type function from the type part of its arguments to that of its result; the value part of a functor can be viewed as a polymorphic function quantified over the type part of its arguments; functor applications can thus be expressed as a combination of type application and value application as in the $F_{\omega}$

We further show that the full-transparency property of the MacQueen-Tofte system yields a near optimal cross-module compilation framework. Here, by full transparency, we mean that type information is always propagated optimally through all the module boundaries, so structures such as $SC$ get exactly the same typing whether functor $APP$ is textually inlined or separately compiled. By propagating other static information in the same way, we can extend most static program analyses for core languages to work across higher-order modules.

The main contributions of this paper are:

- As far as we know, our work is the first comprehensive and formal study on how to apply type-based compilation techniques [18, 40, 14, 28, 33] to programs using ML-style modules. Our main result that ML-style modules can be compiled into an $F_{\omega}$-like calculi is new and significant because immediately all type-based techniques for $F_{\omega}$ become applicable to the module languages as well.

- Our translation of the MacQueen-Tofte system into the $F_{\omega}$ calculus is the first such algorithm that deals with the essential features in the ML-like module languages. Several recent papers [13, 4, 20] have attacked similar problems but with completely different motivations; they also impose severe restrictions to their module languages (e.g., no type abbreviation or sharing inside signatures [13], no parameterized types [4],

Figure 1: An example of ML-style higher-order modules
and limited forms of functor arguments [20].

- Our compilation algorithm can handle the entire SML'97 language [27] including both transparent and opaque signature matching. In fact, the algorithm has been implemented and released with the SML/NJ compiler since version 109.24 (January 9, 1997). As a result, all type-based optimizations in the compiler work across the higher-order module boundaries.

- We also describe a new algorithm that does both cross-module inlining and type specialization, even for functions with free value and type variables. Our algorithm supports fully transparent propagation of binding information, even across heavily functorized code. Other kinds of program analysis can be extended to work across higher-order modules in the same way.

- To facilitate our presentation, we give a new and more complete formal definition for the MacQueen-Tofte higher-order modules. MacQueen and Tofte’s original semantics [25] does not address many important features such as type specifications, type declarations, and hidden module components. Our new semantics covers a much richer language and solves the remaining technical problems.

The rest of this paper is organized as follows: we first define an $F_\omega$-based target calculus (TGC) and an ML-style higher-order module calculus (NRC). The NRC calculus contains all the essential features in an ML-style module system. We give the static semantics for NRC and then present a type-directed translation from NRC to TGC. We show how to exploit the full-transparency property to support cross-module program analysis. Finally, we discuss implementation details, related work, and then conclude.

## 2 An $F_\omega$-based target calculus

Our target calculus TGC is a predicative variant [13] of the polymorphic $\lambda$-calculus $F_\omega$. The syntax of TGC is given in Figure 2. Here, kinds classify type constructors ($\textit{tycon}$); types classify terms. Declarations ($\textit{decl}$) and the term $\textit{let}$ $d_t$ in $e_t$ are syntactic sugar introduced to simplify the presentation of our translation algorithm. Constructors of kind $\Omega$ name monotypes. The monotypes are generated from variables, $\textit{Int}$, and through the arrow constructor ($\rightarrow$). The application and abstraction constructors correspond to the function kind $\kappa_t \rightarrow \kappa_t$. The product and selection constructors correspond to the product kind $\{\ell :: \kappa_t, ..., \ell' :: \kappa_t\}$. Types in TGC include the monotypes, and are closed under products, function spaces, and polymorphic quantification. Following Harper and Morrisett [14], we use $T(\mu)$ to denote the corresponding monotype of the constructor $\mu$. The terms are an explicitly typed $\lambda$-calculus with explicit constructor abstraction ($\Lambda$) and application forms. TGC terms also include the labeled product and selection terms; product terms such as $\{\ell :: e_t, ..., \ell' :: e_t\}$ correspond to product types of $\{\ell :: \sigma_t, ..., \ell' :: \sigma_t\}$.

The static semantics for TGC consists of the following set of typing rules:

\[
\begin{align*}
\Delta & \vdash \mu_t :: \kappa_t \\
\Delta & \vdash \mu_t :: \kappa_t \\
\end{align*}
\]

Here, $\Delta$ is a kind environment that maps from type variables to kinds, and $\Gamma$ is a type environment that maps from program variables to types. The constructor formation rule is of form $\Delta \vdash \mu_t :: \kappa_t$ meaning that constructor $\mu_t$ has kind $\kappa_t$ under kind environment $\Delta$. Two constructors $\mu_t$ and $\mu_t'$ of kind $\kappa_t$ are considered equivalent if $\Delta \vdash \mu_t :: \mu_t' :: \kappa_t$. The term formation rule is of form $\Delta, \Gamma \vdash e_t :: \sigma_t$, meaning that term $e_t$ is assigned type $\sigma_t$ under kind environment $\Delta$ and type environment $\Gamma$. Figure 3 gives the typing rules for the product-related constructors and terms. The rest of the rules are all standard, as shown in the companion technical report [35]. It is well known that type-checking for the TGC-like calculus is decidable, and furthermore, its typing rules are consistent with properly defined operational semantics [29, 14].
3 Module semantics and translation

To show how we translate the ML-style modules into the TGC calculus, we choose a surface language (SFC) that is similar to the SML'97 module language [27] extended with the MacQueen-Tofte higher-order modules [25]. We divide the translation from SFC to TGC into two steps:

- First, we perform a series of syntactic transformations and normalizations, and then translate the SFC program into a normalized module calculus (NRC);
- Second, we translate the NRC program into the TGC calculus.

To make the paper more focused, we will only briefly explain the first step, and then concentrate on describing the NRC calculus and how we translate NRC into the TGC calculus. The companion TR [35] gives more details about the SFC calculus and the SFC-to-NRC translation.

3.1 Normalization and the NRC calculus

The syntax of our normalized module calculus NRC is defined in Figure 4. During the SFC-to-NRC translation, each identifier in the surface language is alpha-converted and assigned a unique internal name, so an identifier (e.g., x_i) in NRC always consists of two parts: an external name (x) and an internal stamp (i). We use t, s, and f to denote type, structure, and functor identifiers, and p_i, p_s, and p_f for the access paths.

The NRC module language includes standard constructs such as signatures (M_s), functor signatures (M_f), structure expression (M_s), and functor expressions (M_f). A signature contains a list of type, structure, and functor specifications (D). A type specification can either be a flexible one—specifying only the arity of the underlying type constructor; or it can be a type abbreviation. Type-sharing specifications in SFC are converted into type abbreviations [22]. A structure expression can be a structure path (p_s), a functor application (f_i(s)), a structure matched by a signature (s_i : M_s), or a definitional structure (M_s). Functors in NRC are higher-order because they can be passed as arguments or returned as results by other functors.

To simplify the presentation, we did not include value specification and value declaration in the current NRC calculus. We also used a rather simple type language where μ_c denotes type constructor and κ_c denotes its kind (i.e., the arity). These simplifications do not affect the generality of our algorithm since the main idea of our translation can be illustrated independent of these core-language features. Section 5 gives more details on how to handle value components and other advanced core-language features.

The translation from SFC to NRC does a series of normalizations that turn complex SFC constructs into simpler and more primitive NRC constructs. The most important transformation is to make explicit all enrichment coercions occurring at every signature matching (see the companion TR [35] for details). After this transformation, a structure s_i in NRC will only match a signature M_s if the following are all satisfied: first, s_i must contain the same number of components as those in M_s; second, each pair of corresponding components in s_i and M_s must have the same external and internal names and follow the same order; finally, each functor component in s_i must have a signature syntactically equivalent to its counterpart in M_s. These invariants are reflected and enforced in NRC’s static semantics given in Section 3.2.

Another unusual feature of NRC is that functor body must be of form struct...end, i.e., a definitional structure expression marked syntactically as M_s. This is exploited by the static semantics to ensure a one-to-one mapping between type stamps and their definitional type paths. To convert an arbitrary functor expression (say funct (s_i : M_s) m_s) into this form, the SFC-to-NRC translation wraps an extra layer around the functor body m_s; the resulting functor body becomes:

funct (s_i : M_s) struct structure { R = m_s } end.

Functor bodies inside functor signatures are transformed in the same way. Meanwhile, functor application such as F(S) is translated into:

1st structure T = F(S) in T.R end.

Finally, all module declarations inside the 1st expressions in SFC are pushed upwards and then turned into the NRC local declarations (see the companion TR [35] for details).
3.2 Static semantics for NRC

Before presenting the translation from NRC to TGC, we first give a new and more complete formal semantics for the MacQueen-Tofte higher-order modules [25] in the context of NRC. Under our type-based approach, the “type” of a module—also called the modtype in this paper—is expressed as a pair of a signature and a realization. The signature captures the modules such as names of its components and the kind and sharing information for type specifications. The realization describes the actual type definition for all the type paths (p_1) in an NRC construct. The job of the static semantics is to infer and validate the semantic types for all NRC type paths, and then propagate this information to different modules.

Figure 5 defines the semantic objects used by our new semantics. Figure 6 gives a summary of all the semantic rules; we use a single set of deduction rules to describe both the static semantics and the translation algorithm. A deduction such as \( W \vdash X : Y \Rightarrow Z \) has the following meaning: under the environment \( W \), the NRC construct \( X \) is elaborated into the semantic object \( Y \) and translated into the TGC construct \( Z \). In the rest of this paper, we use \( \theta_x, \theta_u, \) etc. to denote the empty environments; \( \omega \) to denote the environment overlay; \( \bullet \) to denote things that are irrelevant under the current rule; and \( s_i, p_2 \) to denote an access path that starts with an structure \( s_i \) and ends with a tail path \( p_2 \). We also restrict our semantics to elaborate \( \eta \)-normalized NRC programs only; an NRC program is regular if there are no duplicate bindings within each scope, and all of its function definitions have a formal parameter for each formal parameter; these conditions are enforced by the SRC-to-NRC translation.

Returning to Figure 5, here, \( \mu_n \) is an internal “semantic” type constructor designed for type-checking. The only difference between \( \mu_n \) and the NRC type constructor \( \mu_k \) is that \( \mu_k \) might be a type path \( p_1 \) but \( \mu_n \) cannot be. During the elaboration, formal type constructors in NRC are translated into type stamps of the form \( n(\kappa_c, \mu_k) \) where \( n \) is a stamp, \( \kappa_c \) is its kind, and \( \mu_k \) is a TGC type constructor—auxiliary information used solely for the NRC-to-TGC translation. The type equivalence relation \( \equiv_m \) on \( \mu_n \) is the standard structural equivalence except that two stamped types \( n(\kappa_c, \mu_k) \) and \( n'(\kappa_c', \mu_k') \) are equivalent if and only if \( n \) and \( n' \) are equal.

A realization can be a type realization \( (r_1) \), or a structure realization \( (r_2) \), or a functor realization \( (r_3) \). A type realization captures the actual definition of a type component; it is represented simply as the internal type constructor \( \mu_n \). A structure realization captures the detailed definitions of all the components in a structure; it is defined as a realization environment \( (R) \) which maps from (type, structure, and functor) identifiers to realizations. A functor realization captures the typing relationship between the argument and the result of a functor; it is defined either as a realization closure \( (m_0, B, A_i) \) or as a formal template \( (A_i) \). In both cases, \( A_i \) contains auxiliary TGC type information maintained solely for the NRC-to-TGC translation.

The realization for a fully defined functor, e.g., \( \text{funct} (s_1 : M_x m_y) \), is a realization closure \( (m_0, B, A_i) \). The code part of the closure, \( m_0 \), is simply the actual functor body \( m_y \). The environment part of the closure is the current basis\(^1\) \( B \) (defined below). The realization for a formal functor parameter, e.g., functor \( B.F \) inside APP in Figure 1, is defined as a formal template, marked as \( (A_i) \); all we know about such functor is its signature.

The basis environment \( B \) is a tuple \( (\Delta, N, D, R) \) where \( \Delta \) is an auxiliary TGC kind environment, \( N \) is a stamp environment, \( D \) is a specification environment (represented as NRC specifications), and \( R \) is a realization environment. The kind environment \( \Delta \) does not play any role for the static semantics; it is purely maintained for the NRC-to-TGC translation (mainly to simplify the technical proof). The stamp environment \( N \) records all the type stamps defined so far and maps each of them to its definitional type path. The specification environment \( D \) and the realization environment \( R \) form the actual modtype environment. Given a module access path \( p_2 \), we can retrieve its modtype by looking it up in the corresponding environments; the result is abbreviated as \( B(p_2) = (M_x r_x) \) where wild card \( "^*" \) implies either structure entity \( (s) \) or functor entity \( (f) \).

At any time during the elaboration, an NRC type \( \mu_k \) can be mapped into its actual semantic type \( \mu_n \), and vice versa.

\(^1\) Neither the kind environment nor the stamp environment is required here, but we include it anyway to simplify the notation.
Signature subsumption:  

\[ B \vdash M_s \leq M'_s \]  

\[ B \vdash D \leq D' \quad B \vdash D' \leq D'' \quad B \vdash D'' \leq D''' \quad (1) \]

Typing and translation of declaration(s):  

\[ B \vdash d : N ; D ; R \implies d_t \]  

\[ B \vdash d' : N' ; D' ; R' \implies d'_t \]  

Typing and translation of module expression:  

\[ B \vdash m : N ; M ; r \implies e_t \]

Figure 7: Module semantics and its translation into TGC
Given a basis environment $B = (N, D, R)$, the $\text{c2m}$ operator converts $\mu_k$ into a semantic type by replacing each type path $p_i$ in $\mu_k$ with its actual definition $R(p_i)$; the result is denoted as $\text{c2m}(B, \mu_k)$. Similarly, the $\text{m2c}$ operator can convert a semantic type $\mu_m$ back to the external format by replacing each stamped type $n(k_c, \mu_k, t_i)$ with its definitional type path $N(n)$. The $\text{m2c}$ operator is not used in the current semantics, but it is useful for inferring the signature of modules with value (i.e., $\text{val}$) components.

The most unusual aspect of our semantics is the rules for signature subsumption (see Rules 1–8 in Figure 7): they are much more restrictive than those used by MacQueen and Tofte [25]. To have one signature subsume another, both must contain the same number of components, following the same order (Rules 2 and 3); furthermore, the respective functor components must have syntactically equivalent signature (Rule 4). This restriction, which is critical to the NRC-to-TGC translation, ensures that each NRC functor can only replace another if they have precisely the same signature. Nevertheless, the surface language (SFC) can still have the more general subsumption rules, but signature matching in SFC must have all subsumption coercions made explicit during the translation from SFC to NRC (see discussions on related topics in Section 3.1).

Another interesting aspect is the elaboration of functor application (see Rule 19 in Figure 7). Functor application $f_i(s_i)$ in NRC requires that the argument structure $s_i$ have the syntactically same signature ($M_s$) as the formal parameter of $f_i$. This again requires that signature matching at each functor application be made explicit during the SFC-to-NRC translation. The actual application is then done by applying the functor realization $r_f$ of $f_i$ to the realization $r_s$ of $s_i$. If $f_i$ is a formal functor, that is, $r_f$ is a realization intemplate $(A_i)$, we deduce the result realization through instantiation of $f_i$’s body signature $M'_i$; if $r_f$ is a realization closure $(m'_i, R'_i, A_i)$, we get the result by re-elaborating the functor body (of $f_i$).

Because NRC does not have datatypes, new stamped types are only generated during signature instantiation (see Figure 8). In fact, only flexible type specifications are assigned new stamped types (see Rule 24). To maintain the mapping from a new stamp to its definitional type path, the instantiation procedure always memoizes the access path ($p_a$) for the current component.

The static semantics for NRC satisfies a very nice full-transparency property: a functor application is assigned the same typing whether we compile it as is or by textually inlining the functor body. Full transparency opens up the possibility of embedding NRC into an Fσ-like calculus such as TGC. After all, $F_\sigma$ shares a similar property: given a term $t = \lambda a : \kappa_c \eta_1 \cdot [\kappa_r]$, a constructor $\mu$ of kind $\kappa$, type application $\mu[t]$ always has the same type as the result of Reflected application $\mu[t]/\eta_1$, where $\mu[t]$ is a substitution mapping $t$ to $\mu$. The main challenge is then to model functors using type abstraction ($\lambda$) and value abstraction ($\lambda$) in TGC.

### 3.3 Translation from NRC to TGC

The NRC-to-TGC translation uses the same set of deduction rules as in the static semantics (see Figures 7 to 9). There are two key ideas behind our algorithm:

- First, functor application $f_i(s_i)$ in NRC always requires that the argument $s_i$ has exactly the same signature as the formal parameter of $f_i$. NRC also uses a very restricted set of signature subsumption rules where functors can only match if they have same functor signatures. These restrictions allow us to use the
Relating signature with TGC kind:
\[ \vdash M_\_ \Rightarrow \kappa_t \]
\[ \vdash D \Rightarrow \llf s \]  \quad (27)
\[ \vdash \text{sig } D \text{ end } \Rightarrow \{\llf s\} \]
\[ \vdash \text{structure } s_i :: M_s \Rightarrow s_i :: \kappa_t \]  \quad (30)
\[ \vdash M_s \Rightarrow \kappa_t \]
\[ \vdash M'_s \Rightarrow \kappa'_t \]
\[ \vdash \llf \text{sig}(s_i :: M_s)M'_s \Rightarrow \kappa_t \rightarrow \kappa'_t \]  \quad (32)
\[ \vdash \epsilon \Rightarrow \epsilon \]  \quad (28)
\[ \vdash \text{type } t_i :: \kappa_c \Rightarrow \kappa_t \]  \quad (29)
\[ \vdash \llf D \Rightarrow \llf s \]  \quad (33)
\[ \vdash D' \Rightarrow \llf s' \]  \quad (34)

Relating modtype with TGC type:
\[ \vdash (M_s, r_s) \Rightarrow \mu_t ; \sigma_t \]
\[ R \vdash (M_s, r_s) \Rightarrow \{\llf s\}; \{\llf s\} \]  \quad (35)
\[ R \vdash \epsilon \Rightarrow \epsilon ; \epsilon \]  \quad (37)
\[ R \vdash D \Rightarrow \llf s ; \llf s \]  \quad (36)
\[ R \vdash D' \Rightarrow \llf s' ; \llf s' \]  \quad (38)
\[ R \vdash \text{structure } s_i :: M_s \Rightarrow s_i :: \mu_t \]  \quad (39)
\[ R \vdash \text{structure } s_i :: M_s \Rightarrow s_i :: \mu_t ; s_i :: \sigma_t \]  \quad (41)
\[ R \vdash \llf D \Rightarrow \llf s ; \llf s \]  \quad (39)
\[ \vdash \text{type } t_i :: \kappa_c \Rightarrow t_i :: \mu_t \]  \quad (40)
\[ R \vdash \text{functor } f_i :: M_f \Rightarrow f_i :: \mu_t \]  \quad (42)

Figure 9: Relating NRC semantic objects with TGC types

signature to guide our translation.

- Second, an NRC module can be split into a type part and a value part. We use the signature (e.g., \( M_s \)) rather than the modtype to guide splitting. The type (value) part of a structure includes its “type” (value) components plus the type (value) parts of its structure and functor components. By “type” components, we include only those with flexible type specifications in \( M_s \) (not those type-abbreviation specs).

The type part of a functor is a higher-order type function from the type part of its arguments to that of its result; the value part of a functor is a polymorphic function quantified over the type part of its arguments; functor applications can thus be expressed as a combination of type application and value application as in the TGC calculus.

Rules 9–19 in Figure 7 give the translation from the NRC module declarations (expressions) to the TGC declarations (expressions). All module declarations (except type declarations) are translated into the TGC value declarations. Module access path is translated into TGC record selection (Rule 15). We take the liberty of using the same \( p_s \) and \( p_f \) to denote the TGC selection terms such as \( x_1, \ldots, s_i \) and \( x_i \). Definitional structure \( \text{struct ... end} \) is translated into record construction in TGC (Rule 17).

Each NRC functor, \( \text{funct}(s_i :: M_f) \), is translated into a TGC polymorphic function, \( \lambda_{s_i} :: \kappa_s \lambda_{s_i} :: \sigma_t \) (see Rule 18). Here, we assume that type and value identifiers in TGC belong to different name space so we can use the same \( s_i \) to name both without causing confusion (we can always tell the identifier status in TGC). We use the signature-instantiation procedure in Figure 8 to split functor parameter into two parts: its type part is a type parameter \( s_i \) of kind \( \kappa_t \); its value part is a value parameter \( s_i \) of type \( \sigma_t \). Kind \( \kappa_t \) can be inferred from the signature alone (see Rules 27–34 in Figure 9), and once again only flexible constructors are included in the type part (Rules 28 vs. 29).

If we name the type part of the functor parameter as a TGC type constructor “\( s_i \)” of kind \( \kappa_t \), all its components can be assigned a TGC type as well. This is again done by the signature instantiation: the \( \mu_t \) on the left-hand side of Rules 20–26 denote the TGC tycon of the enclosing structure. For example, according to Rule 24, the flexible tycon \( t_i \) is translated into a stamped type \( n(\kappa_c, (\mu_t, t_i)) \) where \( n \) is a new stamp, and the selection constructor \( \mu_t, t_i \) is the corresponding TGC tycon for the component \( t_i \).

After we instantiate the parameter signature, the functor body \( m_b \) is elaborated into a structure realization \( r_s' \). The type part of this functor is expressed as a tycon \( \lambda_{s_i} :: \kappa_s \mu_t \) where \( \mu_t \) is the type part of \( m_b \). This information is memorized inside the functor realization \( r_f \) for future use (e.g., Rule 36). The type part of \( m_b \) is calculated by the procedure defined in Figure 9: given a structure with signature \( M_s \) and realization \( r_s \), its type part is simply a TGC product constructor, counting only those flexible type components (Rule 39 vs. Rule 40). The \( \mu_2 \) operator in Rule 40 translates a semantic type \( \mu_m \) into the TGC tycon \( \mu_t \) by replacing all instances of stamped types \( n(\kappa_c, \mu_t) \) with \( \mu_t \).

Translating functor applications is much simpler (Rule 19). A functor application \( f_i(s_i) \) is translated into a TGC expression \( @(f_i, [\mu])s_i \). Here, the value part of functor \( f_i \) is
translated into a TGC polymorphic function named \( f_i \); the value part of structure \( s_i \) is translated into a TGC record named \( s_i \); polymorphic function \( f_i \) is applied to the type part of structure \( s_i \), which is a TGC tycon \( \mu \) extracted from \( s_i \)'s modtype \((M_i, r_i)\).

To prove the correctness of our translation, we need to relate the basis environment in NRC with the kind and type environments in TGC. Given a basis \( B \), we can derive its corresponding TGC environments as follows: the kind environment \( \Delta \) is just the \( \Delta \) component maintained inside \( B \); the type environment \( \Gamma \) is calculated by applying the procedure defined in Figure 9, assuming \( \text{Rof}(B) \vdash \text{Dot}(B) \Rightarrow \mathbf{e} ; \mathbf{ls} \), then we convert the list of record fields \( \mathbf{ls} \) into a TGC type environment in a straightforward manner. In the companion TR [35], we show that as long as the basis \( B \) satisfies certain pre-conditions (i.e., it is well-formed and it preserves TGC typing), see TR [35] for detailed definitions), our translation algorithm preserves typing.

**Theorem 3.1 (type preservation)** Given a well-formed basis \( B \), suppose \( B \) preserves TGC typing, and \( \Delta \) and \( \Gamma \) are its derived TGC kind and type environments, then

- for each NRC module expression \( m \), if \( m \) is normalized with respect to \( B \) and \( B \vdash m : N \cdot M ; r \Rightarrow e \) and \( \Gamma \vdash (M, r) \Rightarrow \mu \cdot \sigma \), then \( \Delta \vdash \mu : \kappa \) and \( \Delta \Gamma \vdash e : \sigma \);
- for each NRC module declaration \( d \), if \( d \) is normalized with respect to \( B \) and \( B \vdash d : N \cdot D \Rightarrow d_r \), and \( \Gamma' \) is the derived TGC type environment constructed from \( R \) and \( D \), then \( B \mathbf{w} (\Delta, N, D, R) \) preserves TGC typing and \( \Delta \Gamma \vdash d : \Gamma' \).

We conclude this section by applying our algorithm to a sample NRC program. We use ML-like signature declaration to simplify the presentation of NRC signature expressions (keyword \texttt{funsig} denotes function signatures).

\[
\begin{align*}
\text{sigature } & \text{ ASIG} = \text{ sig type } t \text{ end} \\
\text{funsig } & \text{ FSIG } = \text{ sig type } u = \text{ A.t end} \\
\text{signature } & \text{ XSIG } = \text{ sig type } F : \text{ FSIG end} \\
\text{functor } & \text{ G } \ (X : \text{ XSIG}) = \\
& \text{struct structure } I = \text{ struct type } t = \text{ int end} \\
& \text{structure } J = (I : \text{ ASIG}) \\
& \text{structure } K = X.F(J) \end{align*}
\]

\textbf{end.}

Here, identifiers \texttt{ASIG}, \texttt{FSIG}, and \texttt{XSIG} behave like macros and they are inline whenever used inside any NRC program. Inside the functor body, structure \( I \) has signature

\[
\text{sig type } t = \text{ int end,}
\]

this is not same as the parameter signature of \( I.F \) so we need to insert an explicit signature matching to create structure \( J \). To show how our algorithm works, we give the detailed translation results of every module expression in Figure 10. Here, for every functor parameter \( Z \) (e.g., \( I \) and \( A \) in the example), we use \( Z_T \) to denote its corresponding TGC constructor identifier and \( Z_V \) to denote the TGC value identifier; if \( Z \) has signature \texttt{ASIG}, we can infer the TGC kind of \( Z_T \) (denoted as \texttt{kZ}) and the TGC type of \( Z_V \) (denoted as \texttt{\sigmaZ}). Similarly, for every module identifier \( Z \), we give its corresponding TGC type constructor (denoted as \texttt{\muZ}) and target term expression (denoted as \texttt{ez}). Notice the type part for the body of functor \( F \) does not include type \( u \). Doing so would force the use of dependent kinds to model \( \kappa_X \). The fact that type \( t \) in structure \( K \) is equivalent to \texttt{int} is deduced and propagated by the elaborator.

4 Cross-module program analysis

We can extend the stamp-based semantics for NRC to support cross-module program analysis. Full transparency guarantees that type information be optimally propagated across module boundaries. We could propagate other static information in the same manner, and by doing this, many static program analyses for the core languages can be extended to work across higher-order modules. Because the realization part of a modtype is always hidden inside the compiler, we can freely add new static information into the realization without making any changes to the source-level signature calculus.

To support cross-module inlining, we add a new form of the “type” specifications and declarations into the NRC calculus. We call it \texttt{binfo}, meaning the binding information:

\[
\begin{align*}
\text{spec } D : & = \ldots | \text{ binfo } b_i \\
\text{decl } d : & = \ldots | \text{ binfo } b_i = e_b
\end{align*}
\]

where \( e_b \) is a form of \texttt{binfo} expressions, possibly defined as follows:

\[
\text{bezp } e_b : = \ p_b \ | \ \text{Dyn} \ | \ \text{STFun}(e_i) \ | \ \text{STVal}(e) \ | \ ..
\]
Here, \( \text{Dyn} \) denotes a value that we know nothing about at compile time; \( \text{STFun} (e) \) denotes a function that is statically known as a \emph{closed} expression \( e \), written in some typed intermediate language such as TGC; and \( \text{STVal} (c) \) refers to a statically known constant \( c \). Notice we do not make any changes to SFC, instead, the SFC-to-NRC translation can use heuristics (or hints from the programmer) to decide the possible inlining candidates, and then insert the proper \text{binfo} specifications and declarations into the NRC code.

We extend the semantic objects, NRC realizations, to include a mapping from \text{binfo} identifiers to their corresponding binding information. The \text{binfo} expressions will be recorded in the realization closure of a functor, just like normal type declarations. All deduction rules remain unchanged, and the binding information will be optimally propagated just as the normal type information.

We then systematically replace each value specification in signatures by a compound structure specification that records all the relevant type, value, and \text{binfo} information. Taking the code in Figure 1 as our example, the value specification \text{val} \( f : s \) in \text{ASIG} is re-interpreted internally as follows:

\[
\begin{align*}
\text{structure} & \quad f : \text{sig} \text{val} \quad \text{dv} : s \\
\text{binfo} & \quad \text{dvB} \\
\text{type} & \quad \text{tenv} \\
\text{type} & \quad \text{venVT} \\
\text{val} & \quad \text{venV} : \text{venVT} \\
\text{binfo} & \quad \text{venVB} \\
\text{end}
\end{align*}
\]

Here, \( \text{binfo} v_b \) is a new form of specification used for binding information. Signature matching on \text{binfo} is always transparent. The value component \( \text{dv} \) is \( f \)'s original definition. The \text{binfo} component \( \text{dvB} \) denotes \( f \)'s binding information. We use \( \text{tenv} \) and \( \text{venV} \) to record all the free type and value identifiers (and paths) in the definition of \( f \). We use \( \text{venVT} \) to specify the type of \( \text{venV} \) because each value component must have a type. Finally, the closure \( \text{venV} \) might be a constant itself, so we introduce \( \text{venVB} \) to record its binding information. Given a structure \( S \) with signature \text{ASIG}, the access to \( S.f \) can now be implemented as follows: (1) if \( \text{dvB} \) is \text{Dyn}, or if the optimization is turned off, then \( S.f \) under the new interpretation is just \( S.f.dv \); (2) if \( \text{dvB} \) is \text{STFun} (\( c \)), then \( S.f \) is translated into \( "@ ([S.f.tenv]) env" \) where \( \text{env} \) is if \( \text{venV} \) is \text{STVal} (\( c \)) or \text{S.f.venV} if otherwise; (3) if \( \text{dvB} \) is \text{STVal} (\( c \)), then \( S.f \) is simply \( c \).

Inside each structure body, we replace each value component with a structure declaration that is consistent with our changes on the signatures. For example, function \( f \) inside structure \text{SB.F} is replaced by the following:

\[
\begin{align*}
\text{structure} & \quad f = \\
\text{struct} & \quad \text{fun} \quad \text{dv} (x : X.s) = X.f \\
\text{binfo} & \quad \text{dvB} = \text{STFun} (\text{At} \_ x : \Omega, \text{At} \_ x : t_\_ x : t_\_ x : t_\_ x : v_\_ x) \\
\text{type} & \quad \text{tenv} = X.s \\
\text{type} & \quad \text{venVT} = X.s \\
\text{val} & \quad \text{venV} = X.f.dv \\
\text{binfo} & \quad \text{venVB} = X.f.dvB \\
\text{end}
\end{align*}
\]

If we use the same stamp-p-based semantics to elaborate the functor application \text{APP(SB)}, we can deduce that the \( f \) component in structure \text{SC} (in Figure 1) is simply \( \lambda x : \text{int.3} \).

Under this algorithm, the binding information of each value component is always propagated \emph{optimally} even across higher-order modules. A more traditional approach would compile the higher-order modules into the usual higher-order functions in the core language, and then perform the heavy-weight \emph{control flow analysis} [37] on them. Our module elaboration algorithm is somewhat similar to the abstract execution, but it separates the module-level declarations from the the core-language expressions within. The elaboration is simple and very efficient because the module-level code is always small and non-recursive.

5 Implementation

We have implemented both the translation algorithm and the cross-module inlining algorithm in the SML/NJ compiler [36] and the FLINT/ML compiler [34]. The implementation in SML/NJ has been released and in production use since version 109.24 (January 9, 1997). In our implementation, we extended the NRC-to-TGC translation to handle other features in SML’97 [27] such as value components, opaque signature matching, polymorphic types, and recursive datatypes. The translation makes it possible to support type-based optimizations even in the presence of higher-order modules. The cross-module inlining algorithm we implemented currently only inlines and specializes all the primitive functions, but the binding information is fully propagated across the signature matching and functor application. The new inlining algorithm replaced the old ad-hoc algorithm in SML/NJ which does not even propagate inlining information across signature matching. In the following, we briefly explain some of these implementation issues; more details can be found in the companion TR [35].

Adding value components to the NRC calculus is quite trivial. Handling value specifications in signatures requires a utility function (i.e., \text{c2m}) to convert source-level types (\( \mu_S \)) into internal semantic types (\( \mu_n \)). Similarly, to infer the full signature of an arbitrary structure expression, we use a utility function (i.e., \text{m2c}) to convert the semantic type (\( \mu_m \)) of each value component back to its source-level counterpart (\( \mu_c \))—this is possible because the stamp environment (\( N \)) in the basis maintains a one-to-one mapping from each type stamp to its definitional type path.

The semantics given in Section 3.2 always re-elaborates the functor body at each functor application, but much of this is redundant. Under our implementation, only type-related components are re-elaborated at each functor application; all value-related components are type-checked once and for all when the functor definition is processed.

Opaque signature matching [27] can be implemented using the same signature-instantiation algorithm given in Figure 8. All flexible type components are turned into “abstract” types, represented as fresh stamps annotated with its representation type (e.g., \( n(\kappa, \mu) \)). The NRC-to-TGC translation then converts these stamped types into concrete TGC types by dropping all the stamps. This method does not propagate abstract types into the intermediate language but is sufficient if the underlying compiler does not analyze abstract types.

Although the translation algorithm itself does not improve the efficiency of the module code, it does allow many type-based optimizations to be applied to languages that use ML-style modules. Recent work [36, 38, 33] shows that type-based optimizations dramatically improve the performance of heavily modularized ML programs.
6 Related work

Module systems have been an active research area in the past decade. The ML module system was first proposed by MacQueen [24] and later incorporated into Standard ML [26]. Harper and Mitchell [12] show that the SML’90 module language can be translated into a typed lambda calculus (XML) with dependent types. Together with Moggi, they later show that even in the presence of dependent types, type-checking of XML is still decidable [13], thanks to the phase-distinction property of ML-style modules. The SML’90 module language, however, contains several major problems; for example, type abbreviations are not allowed in signatures, opaque signature matching is not supported, and modules are first-order only. These problems were heavily researched [11, 19, 20, 23, 39, 25, 16] and mostly resolved in SML’97 [27]. The main remaining issue is with the design of higher-order modules, with proposals ranging from fully transparent ones [25], to applicative functors [20, 7], or abstract functors [11, 19, 23]. Fully transparent modules are most expressive, but it is not clear whether they are absolutely necessary; they also interact poorly with true separate compilation [19]. This paper shows that at least from the implementation point of view, full transparency is important in providing optimal support to efficient cross-module compilation.

The question of whether higher-order modules can be compiled into simple $F_\omega$-like calculus has been open for a while. Several recent papers [13, 4, 20] have attacked various of this problem with different motivations; however, they all impose severe restrictions to their module languages. The algorithm hidden inside Harper, Mitchell, and Moggi’s phase-distinction paper [13] is most related, however, it does not support type abbreviation and sharing in signatures. Supporting type abbreviation is non-trivial, as discovered by Morrisett [30] and also demonstrated in this paper. Harper and Stone [15] give a new type-theoretical semantics for the entire SML’97, however, their internal language, IL, contains a separate module calculus that uses translucent signatures. Biswas [4] gives a semantics for the MacQueen-Tofte modules based on simple polymorphic types; however, his algorithm does not support parameterized type constructors. Another difference is that in his scheme, functors are not considered as higher-order type constructors, instead, he has to encode certain type constructors of kind $\Omega$ using higher-order types; this significantly complicates his semantics. Finally, Leroy [20] uses applicative functors to achieve full transparency, but his approach handles limited functor arguments only. Courant [7]'s semantics does not have such restriction, but he did not give a translation of his calculus into the $F_\omega$ calculus.

Both Lillbridge [23] and Leroy [21] discussed how to add value identities to their module interfaces though neither of them gave any actual algorithm. Blume and Appel [5] proposed a cross-module inlining algorithm that supports inlining of functions with free variables. Their algorithm is carried in an untyped setting, so type specialization is not directly supported; neither does their algorithm guarantee the fully transparent propagation of the inlining information. Our algorithm does guarantee the optimal propagation, but at the price of further complicating the module elaboration. We are currently working together on an inlining algorithm that combines the best of both schemes.

Type-directed compilation has received much attention lately, but little has been done to extend it to work across higher-order modules. Shao and Appel [36] extended Leroy’s representation analysis [18] to work for the SML’90 modules; their algorithm works only for the pure-coercion-based representation analysis [18]. The algorithm in this paper translates the module language into the $F_\omega$ calculus, so type-based optimizations [18, 33, 14, 28, 40] that work for $F_\omega$ immediately work for higher-order modules as well.

7 Conclusions

We have presented a series of techniques for compiling across higher-order modules. These techniques have been implemented and released with the SML/NJ compiler since version 109.24 (January 9, 1997). The main contribution of our work is the translation algorithm from ML-style modules (SML’97 extended with MacQueen-Tofte higher-order modules) to the $F_\omega$ calculus. Without such translation, none of those important type-based optimizations [14, 33, 34] would apply to the full SML language. We have also presented ways to extend various program analyses to work across higher-order modules; in fact, we show that for fully transparent modules, static information can always be optimally propagated across the module boundaries. Finally, we have presented a new and more complete formal definition for the MacQueen-Tofte higher-order modules; our new semantics covers a much richer language and solves all the remaining technical problems in MacQueen and Tofte’s original proposal [25].

Availability

The implementation discussed in this paper is now released with the Standard ML of New Jersey (SML/NJ) compiler and the FLINT/ML compiler [34]. SML/NJ is a joint work by Lucent, Princeton, Yale and AT&T. FLINT is a modern compiler infrastructure developed at Yale University. Both FLINT and SML/NJ are available from the following web site:

http://flint.cs.yale.edu

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