

Verified Compilation of C Programs with a Nominal Memory Model

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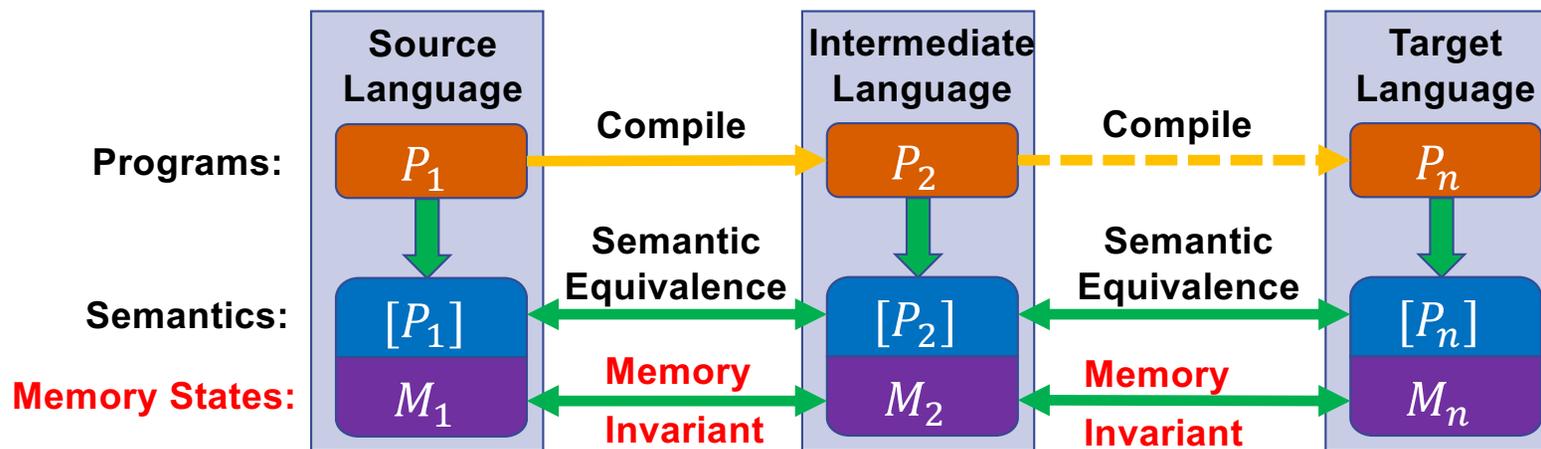
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Philadelphia (Virtually), POPL, Jan 2022

Background

• Memory Models in Verified Compilation

- Semantics for languages based on some memory model
- Prove **preservation of semantics** with **memory invariants**

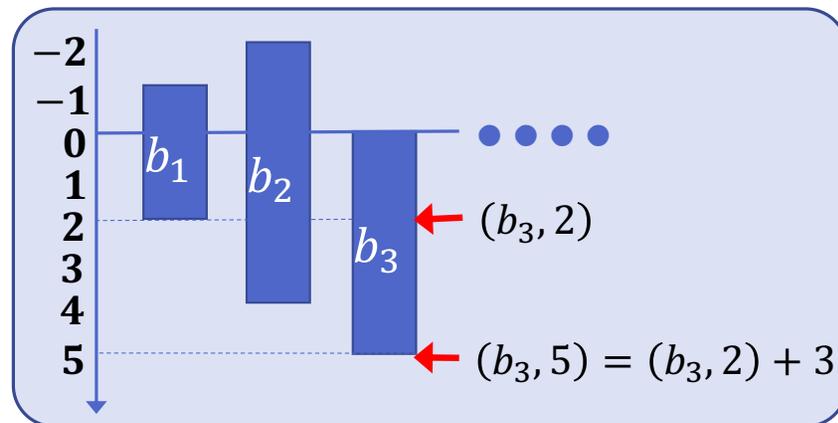


The Structure of Verified Compilers

The State-of-the Art

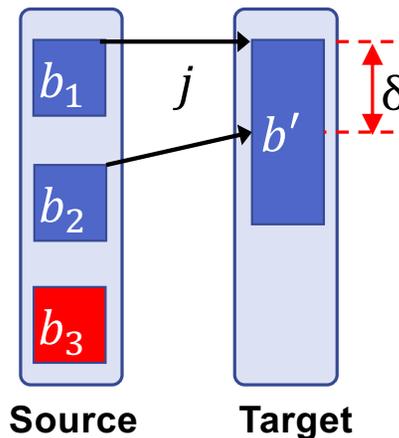
- **Block-Based Memory Model**

- Memory model for CompCert
- Pointers:
 - a pair (b, δ) of block id b and offset δ
- Pointer Arithmetic:
 - $(b, \delta) + n = (b, \delta + n)$
- **Memory isolation** by definition



- **Injections as Memory Invariants**

- An **injection function** j is a partial mapping for blocks
- $j(b) = \text{Some}(b', \delta)$ if b is embedded into b' at offset δ
- $j(b) = \text{None}$ if b is pulled out of the memory

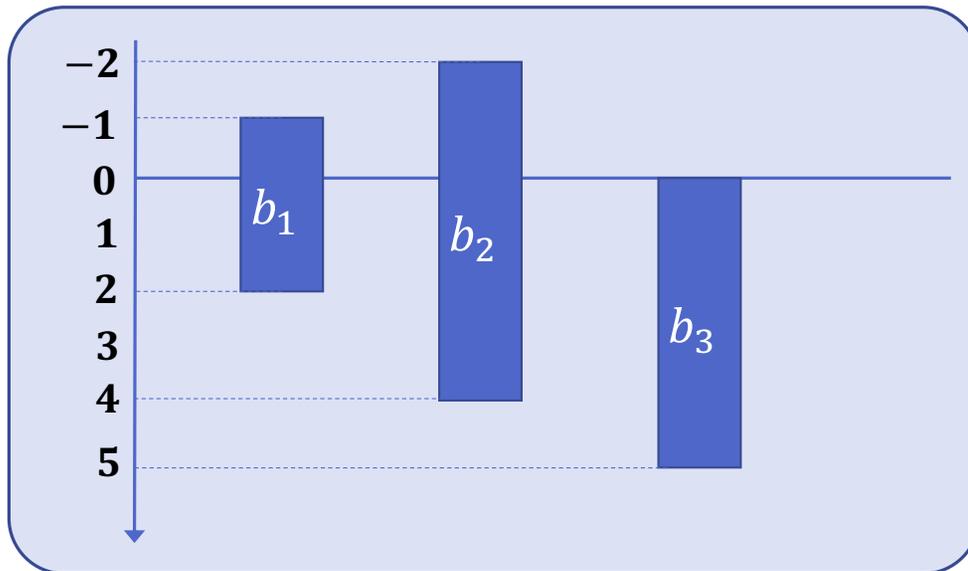


- $j(b_1) = \text{Some}(b', 0)$
- $j(b_2) = \text{Some}(b', \delta)$
- $j(b_3) = \text{None}$

Restrictions

- **Concrete Numbering of Memory Blocks**

- a) Block identifiers are positive numbers: $1, 2, \dots, n, \dots$
- b) A special identifier called *nextblock* for allocating **fresh blocks**
- c) **Valid blocks** are $\{1, 2, \dots, \text{nextblock} - 1\}$



- $b_1 = 1$
- $b_2 = 2$
- $b_3 = 3$

- ***nextblock* = 4**

Big Picture

Treatment of **Named Resources** in **Formal Verification**

1. Is there a more flexible representation of memory space?
2. What benefits it brings to compiler verification?

Our Contributions

- **Nominal Memory Model:** Generalization of Block-Based Memory Model
 - Flexible representation of blocks based on nominal techniques
 - Eliminates unnecessary dependency and global constraints
 - *Compatible with all existing mechanisms in BBMM*
- **Nominal CompCert:** A General Framework for Verified Compilation of C
 - Proofs are abstracted over the interface of nominal memory model
 - Supports complex memory structures through instantiation
- **Application of Nominal CompCert**
 - Verified compilation with structured memory
 - Verified contextual compilation to multi-stack machines

Memory Representation with Nominal Names

- **Background: Nominal Techniques for Managing Named Objects**

- Names are represented as **atoms** in countably infinite sets
- Renaming is described as **permutations** (bijection) on atoms
- A set A of atoms **supports** an object x if

$$\forall \pi, \pi(x) = x \quad (\pi \text{ denotes a permutation on atoms that is identity for } A)$$

- A name a (atom) is **fresh** to x if a is not in some support A

- **Key Ideas:**

- Atoms to generalize block ids
- Permutation is equivalent to (renaming-based) memory injection
- Supports to generalize valid block ids
- Freshness to generalize *nextblock*

- **Note:** We do not yet exploit the analogy between permutation and injection

Nominal Memory Model

An Abstraction of Block-Based Memory Model with a Nominal Interface

(* Block ADT *)

Module Type BLOCK.

Parameter block : Type.

Parameter eq_block : $\forall x y : \text{block}, \{x = y\} + \{x \neq y\}$

End BLOCK.

(* Support ADT *)

Module Type SUP.

Parameter sup : Type.

Parameter sup_empty : sup. (* Empty Support *)

Parameter fresh_block : sup \rightarrow block. (* Fresh Block *)

Parameter sup_incr : sup \rightarrow sup. (* Increase Support *)

(* Check Validity of Blocks*)

Parameter valid_block : block \rightarrow sup \rightarrow bool.

...

End SUP.

Interface of the Nominal Memory Model

(* Block ADT *)

Module Block <: BLOCK.

Definition block := positive.

Definition eq_block := peq.

End Block.

(* Support ADT *)

Module Sup <: SUP.

Definition sup := list block.

Definition sup_empty : sup = [].

Definition fresh_block (s : sup) := (max s) + 1.

Definition sup_incr (s : sup) := (fresh_block s) :: s.

(* Check Validity of Blocks*)

Definition valid_block (b : sup) (s : sup) := b \in s.

...

End Sup.

Block-Based Memory Model

Benefits

Problems:

1. No Distinction of Memory Regions
2. Contiguous Numbering of Blocks
3. Global Constraint from *nextblock*



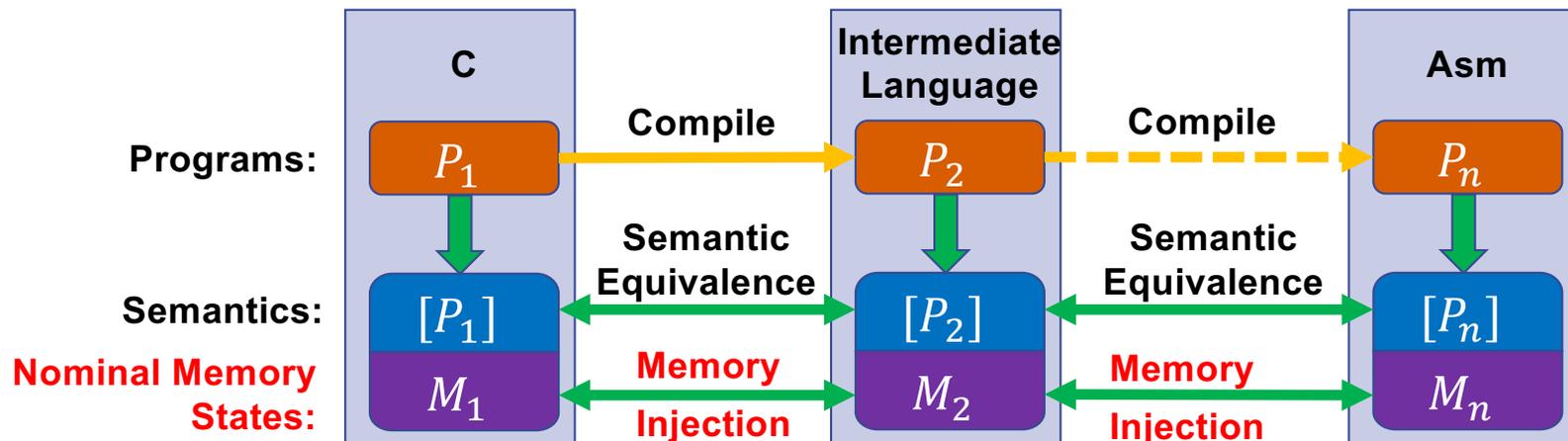
Solutions:

1. Block Type for Classifying Memory
2. Support Type for Separating Memory
3. *fresh_block* for Localized Allocation

All operations, properties and proofs remain (almost) unchanged!

Nominal CompCert

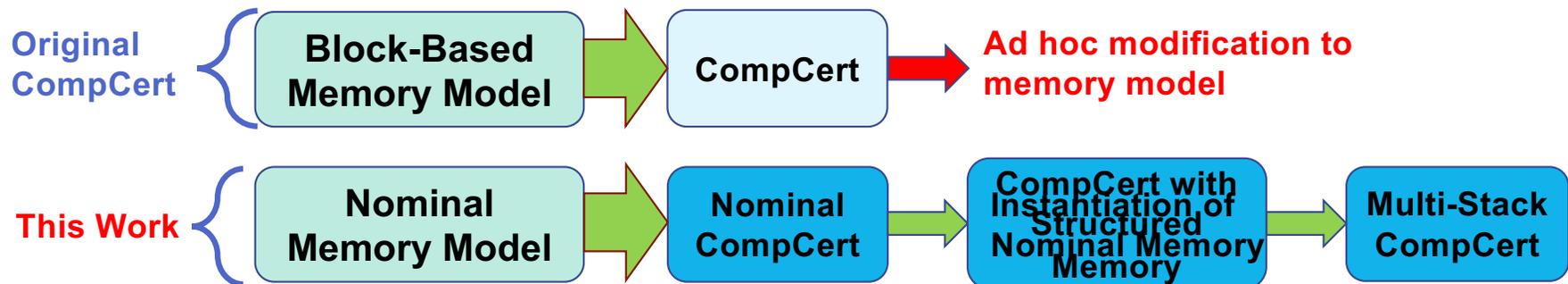
A **Complete** Extension of CompCert with the Nominal Memory Model



The Structure of Nominal CompCert

- **Abstraction:** Proofs hold under **any instantiation** of nominal interface

Enhanced Verified Compilation



1. Verified Compilation with Structured Memory
2. Verified Contextual Compilation to Multi-Stack Machines

Structured Memory Space

- **Key Idea:** Rich memory structures via instantiating blocks and supports
- **Memory Space = Global Space + Stack Space**

Record sup := {global ; stack }.

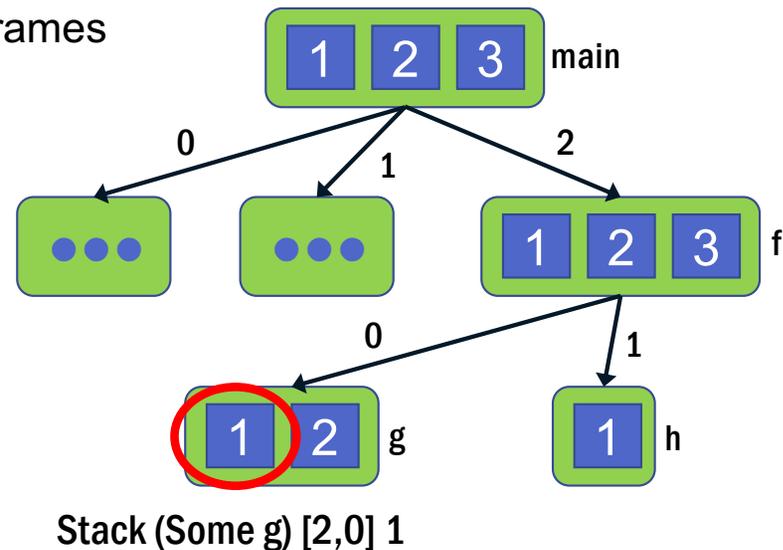
- Global blocks are given static names
- Stack space is organized into a tree of frames
- **Note: Heap is part of global memory**

- **Block Type:**

Inductive block :=

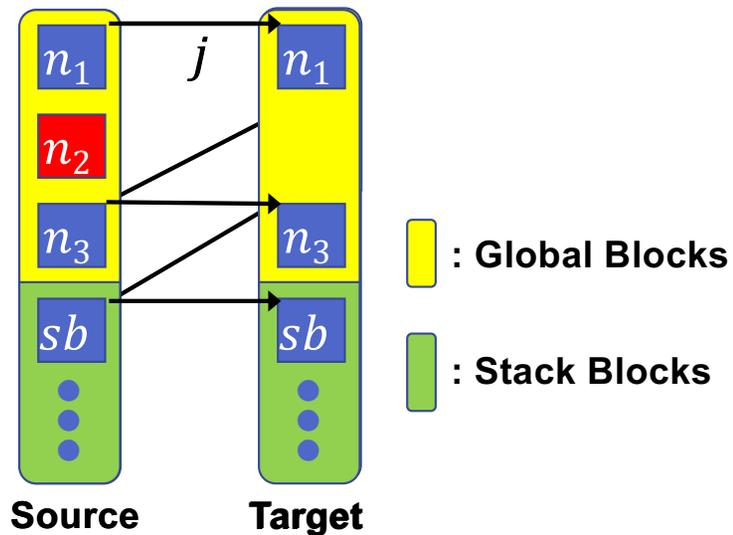
| Global : ident → block.

| Stack : option ident → list nat → positive → block;



Structural Injection Functions

- Represent memory invariant by **static injection functions**
- **Example:** Elimination of Unused Global Variables



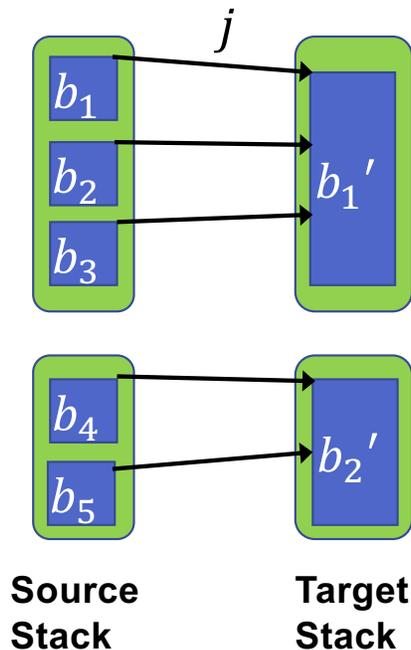
Variable ge : $genv.$ (* target environment *)

Definition $check_block (s:sup) (b:block): bool :=$
 $match\ b\ with$
 $| Stack\ _ _ \Rightarrow valid_block\ b\ s$
 $| Global\ i \Rightarrow match\ (find_symbol\ ge\ i)\ with$
 $| None \Rightarrow false\ | Some\ _ \Rightarrow true$
 end
 $end.$

Definition $struct_meminj (s:sup) (b:block) :=$
 $if\ check_block\ s\ b\ then\ Some\ (b, 0)\ else\ None.$

Reasoning about Local Memory Transformations

- **Observation:** Many transformation focuses on local memory regions
- Structural injections capture **local memory transformations**
- **Example:** Merging of Stack-Allocated Variables



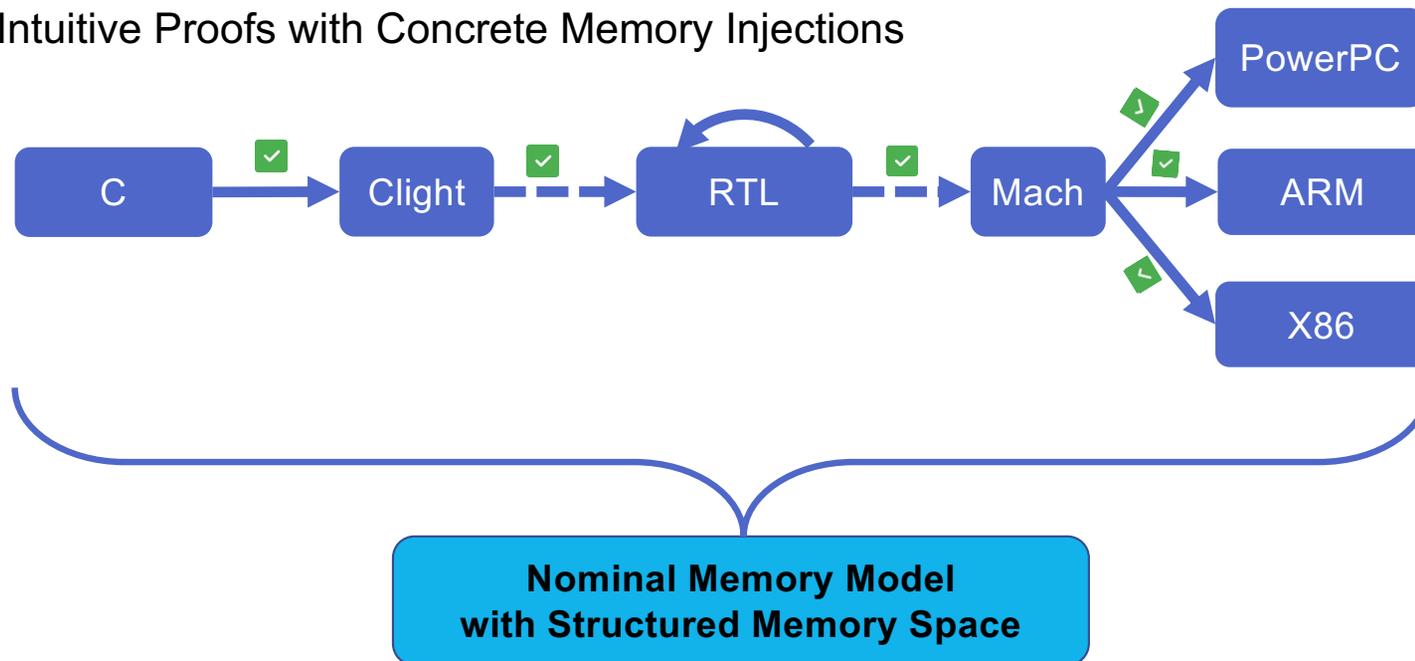
Variable $ge : \text{genv.} (* \text{ source environment } *)$

Definition $\text{unchecked_meminj} (b:\text{block}) :=$
 $\text{match } b \text{ with}$
 $| \text{Global } _ \Rightarrow \text{Some } (b, 0)$
 $| \text{Stack } (\text{Some } id) p i \Rightarrow$
 $\quad \text{offset} \leftarrow \text{find_frame_offset } ge \ id \ i;$
 $\quad \text{Some } (\text{Stack } (\text{Some } id) p \ 1, \ \text{offset})$
 end.

Definition $\text{struct_meminj} (s:\text{sup}) (b:\text{block}) :=$
 $\text{if } \text{valid_block } b \ s$
 $\text{then } \text{unchecked_meminj } b$
 $\text{else } \text{None.}$

Nominal CompCert with Structured Memory

- **Complete Extension to Nominal CompCert with**
 - Structured Memory Space
 - Intuitive Proofs with Concrete Memory Injections



Nominal CompCert with Structured Memory

Contextual Compilation with Multiple Stacks

- **Contextual Compilation**

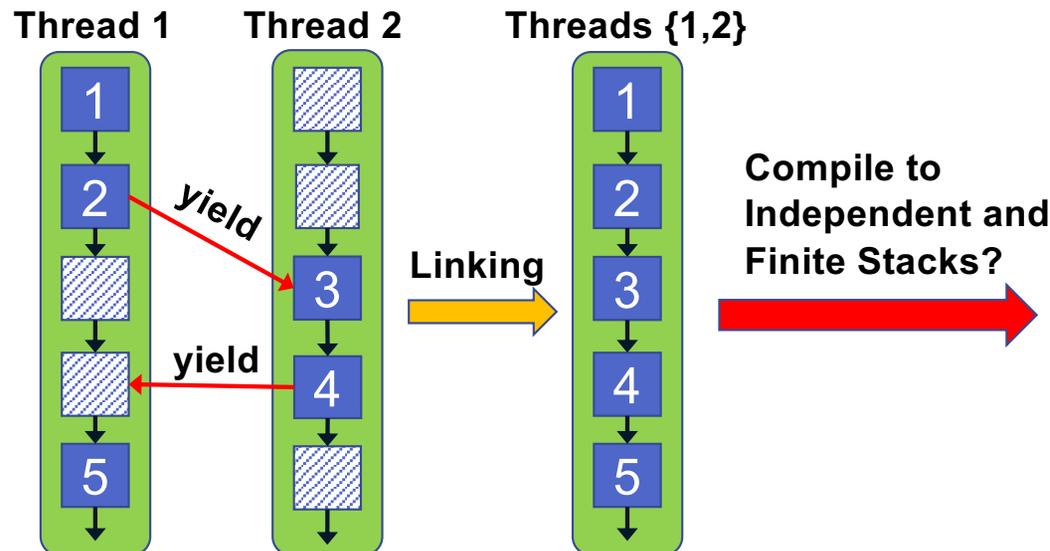
- Open modules compiled in contextual memory
- Investigated extensively for verified compilation

- **Problems with Contextual Compilation of Multiple Threads**

1. Independent Stacks

2. Finite and Continuous Stacks

Certified Concurrent
Abstraction Layers
(Gu et. al, PLDI'18)



New Approach to Support Finite Stacks

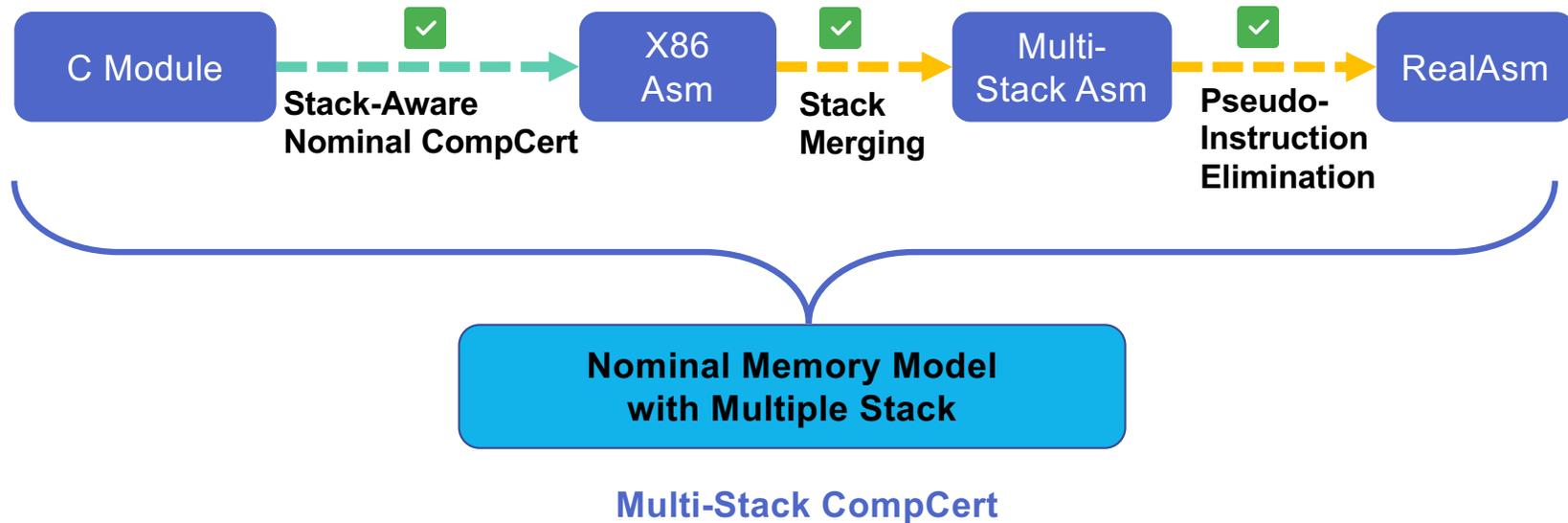
- **Background: Stack-Aware CompCert [Wang et al, POPL 2019]:**
 - First extension with a finite and contiguous stack
 - No increase of stack consumption in compilation
 - Key Technique: **Abstract stack** in the memory model
- **Observation:** Abstract stack describes properties of memory space
- **Stack-Aware Nominal CompCert**
 - Absorb the abstract stack into support:

```
Record sup := {global: list ident; stack: stree; astack: stackadt}.
```
 - Significantly simplified proofs for preservation of stack consumption

Multi-Stack CompCert

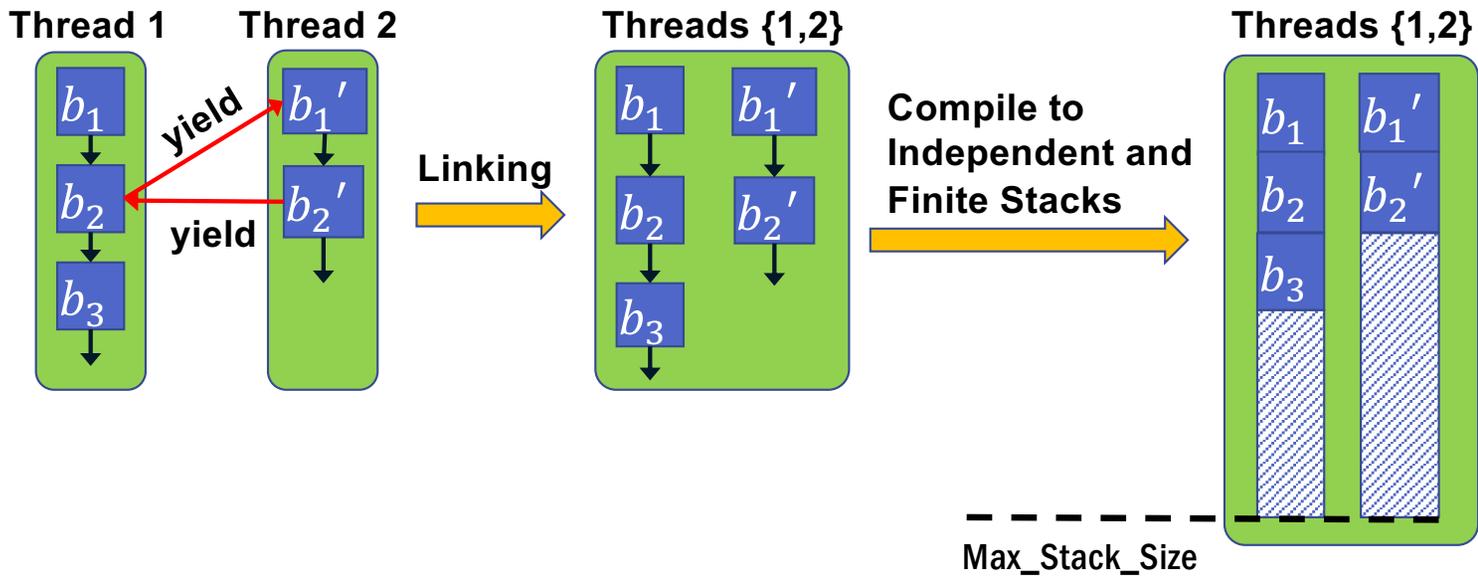
1. Merge stack frames into finite and contiguous stacks
2. Add multiple stacks that grow independently

`Record sup := {global: list ident; stack: list stree; astack: list stackadt; thread_id: nat}.`



Contextual Compilation to Multi-Stack Machine

- Direct Application of Multi-Stack CompCert



Evaluation

- **Development is based on CompCert v3.8 in Coq**
- **Nominal CompCert**
 - *Time*: 1 Person Month
 - *LOC*: 1.4K (0.5% addition to CompCert v3.8)
- **Nominal CompCert with Structured Memory Space**
 - *Time*: 2 Person Month
 - *LOC*: 3.5K (2.5% addition to Nominal CompCert)
- **Multi-Stack CompCert (including Stack-Aware Nominal CompCert)**
 - *Time*: 3 Person Month
 - *LOC*: 15K (10.6% addition to Nominal CompCert)
- **Artifact**: <https://github.com/SJTU-PLV/nominal-compcert-popl22-artifact>



Conclusion

- **Nominal Memory Model:** A Principled Generalization over BBMM
- **Nominal CompCert:** A Framework for Verified Compilation of C programs
- **Principled Instantiation of Nominal CompCert**
- **Note:** Regardless the complexity of instances, the existing proofs for all the memory-injection phases remain valid.
- **Future Work:**
 - Combination of Nominal Memory Model with **General Compositional Verification**
 - Support for **Transportation of Proofs** between Different Memory Structures
 - Application to **Program Verification in General**